



LEGACY OF THE REMNANT



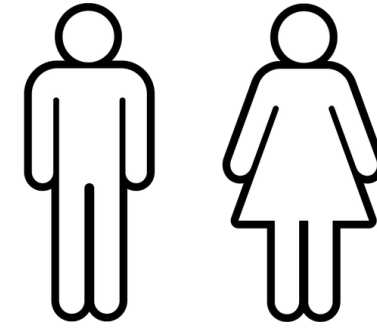
NAME

PLAYER

AGE

GRACE

ANCHOR VERSE



PILLARS

What drives you to keep going, and what have you learned to do because of it?

CONVICTION

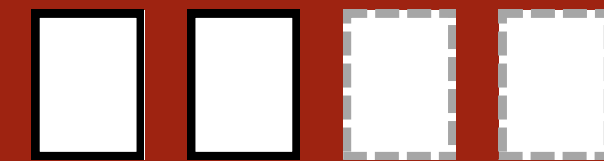
What truth or belief keeps you steady, and how does it show in how you live?

CONVICTION

HEART



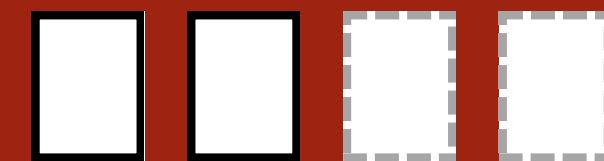
SOUL



MIND



STRENGTH



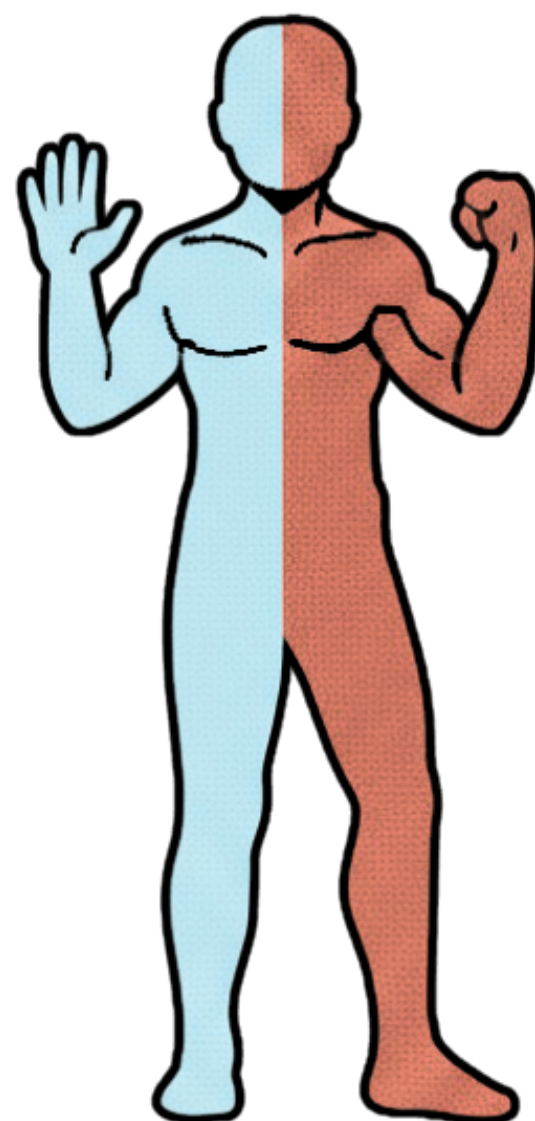
CONVICTION

CONVICTION

What doubt or fear do you wrestle with, and what skill helps you stay focused?

What hardship shaped you, and what can you do now that helps you survive?

FEAR



FURY

When You Collapse to Fear

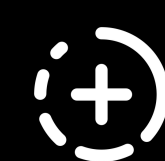
Choose what your character refuses to abandon
Act in a way that protects others, preserves a truth, or holds the line long enough for something good to survive—even if you do not

When You Collapse to Fury

Choose what your character is willing to destroy
Act in a way that breaks an enemy, a lie, or a barrier at terrible cost—knowing the world will not be the same afterward



SIGNATURE DISCIPLINE



EDGES & STATES

PRAYERS

EXPOSURE

-1 ← 0 → +1

EXPOSED

SHIELDED

STABILITY

-1 ← 0 → +1

UNSTABLE

ANCHORED

MOBILITY

-1 ← 0 → +1

HINDERED

EVADING